Student Assistant for Game Design and Development on Roblox (m/f/d)

Rechts- und Wirtschaftswissenschaftliche Fakultät, Nürnberg, 13,25 € pro Std. (ohne Abschluss); 14,25 € pro Std. (mit Bachelorabschluss), Teilzeit, Befristete Anstellung: 6 Monate, Bewerbungsschluss: 16.07.2024

Ihr Arbeitsplatz

The Gamification Research Group at FAU investigates the increasing penetration of business, society, and culture with games and gamification, as well as recent trends in the games industry, such as AR, VR, Metaverse, or eSports. A particular emphasis is set on the development of innovative gameful solutions, as well as the empirical investigation of the impact of game design elements on motivation, user experience, and behavior. Our research is interdisciplinary and takes place at the intersection of psychology, design, computer science, economics, and data science. Our office is located at the FAU premises in downtown Nuremberg. Here, we offer a start-up-like working atmosphere in a friendly team with flat hierarchies, direct communication, and a high degree of autonomy for all team members.

Wir haben einiges zu bieten: Unsere Benefits

- Employment in an academic setting with interesting insights into research processes
- Valuable work experience
- Flexible hours

Ihre Aufgaben

- Design and develop games on the Roblox platform using Luau
- Participate in the "Inflammania 3D" project in cooperation with the University Hospital Erlangen
- Provide support for the BMBF project "Privacy in the Metaverse"

Ihr Profil

- Enrolled student at a university in Germany
- Interest in the development of 3D worlds and 3D games
- High level of responsibility, determination, creativity, perseverance, and pioneering spirit
- Good knowledge of Roblox and the scripting language Luau
- Very good proficiency in written and spoken English or German
- Project management abilities and experience in working in a team
- Additional knowledge of Unity3D (desirable)
- Additional knowledge of Blender (desirable)
- Dedicated and motivated student with experience in game design and development skills (Luau) on the Roblox gaming platform

- Strong interest or previous experience in games & gamification research
- Willingness to take over responsibility for a topic and push it forward independently

Stellenzusatz

Bitte reichen Sie neben Ihrem Lebenslauf und Ihren Zeugnissen auch ein Motivationsschreiben sowie Referenzen aus dem Bereich Game Design ein. In Ihrem Motivationsschreiben möchten wir mehr über Ihre Begeisterung und Ihre Erfahrungen im Game Design erfahren. Die Referenzen sollten Projekte oder Arbeiten beinhalten, die Ihre Fähigkeiten und Kenntnisse in diesem Bereich belegen.